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JEFFREY MORO

- EDUCATION** Ph.D, English. University of Maryland. 2022
certificate in Digital Studies
- BA, English; BA, Theater & Dance. Amherst College. 2013
magna cum laude, Phi Beta Kappa
- EMPLOYMENT** Clinical Assistant Professor. 2022–Present. African American Digital and Experimental Humanities (AADHum) Initiative.
- Research Fellow. 2021–2022. African American Digital and Experimental Humanities (AADHum) Initiative.
- Instructor. 2018–2021. University of Maryland Dept. of English.
- Site Manager. 2016–18. *Romantic Circles*.
- Post-Baccalaureate Resident in Digital Humanities. 2013–16. Five Colleges, Inc.
- PUBLICATIONS** *Peer-Reviewed Articles*
- “Counting Feeling: Affect Theory and Sentiment Analysis in TextBlob.” (under review). *DHQ*, Special Issue on Critical Code Studies.
- “Air-conditioning the Internet: Data Center Securitization as Atmospheric Media.” 2021. *Media Fields*, no. 16: Life Cycles.
- “Grid Techniques for a Planet in Crisis: The Infrastructures of Weather Prediction.” 2020. *Amodern*, vol. 9: Techniques and Technologies.
- Short Articles & Reviews*
- “Review of *Lightning Birds: An Aeroecology of the Airwaves* by Jacob Smith.” Winter 2021. *ISLE*, Vol. 28, Issue 4.
- “Collective Tissue.” 2021. *Qui Parle*, Special Forum: Breath / Inhale : Exhale.
- Web*
- “Dance Apocalyptic: Tim Maughan’s *Infinite Detail* and Media after the Internet.” 26 Oct 2019. *Los Angeles Review of Books*.
- “Weird Ways of Seeing: Patrick Nagatani’s Nuclear Vision.” 2 June 2018. *Los Angeles Review of Books*.
- IN PUBLIC** *Conference Talks*
- “Cutting the Feeling: Affect and Digital Memory in ‘Storm Data and Unusual Weather Phenomena.’” Society for the Social Studies of Science. Toronto/Virtual. *4S 2021*. October 2021.

- “Air Under Lockdown: Temperature and Security in the Global Data Center.” Society for Cinema and Media Studies. Virtual. *SCMS 2021*. March 2021.
- “Time is a Difference of Pressure: Breath as Environmental Media in Ted Chiang’s ‘Exhalation.’” Modern Language Association. Virtual. *MLA 2021*. January 2021.
- “Felling the .amazon: The Colonial Geographies of Top-Level Domains.” Society for Cinema and Media Studies. Denver. *SCMS 2020 (canceled due to novel coronavirus pandemic)*. April 2020.
- “Air-conditioning the Internet.” Association for the Study of the Arts of the Present. College Park. *ASAP/11: Ecologies of the Present*. Oct. 2019.
- “Want of Water, Want of Data: The Trans-Atlantic Slave Trade Database and Oceanic Computing.” SIGCIS. St. Louis. *Stored in Memory: The 10th Annual SIGCIS Conference*. Oct. 2018.
- “Take Only Data, Leave No Footprints: Cybersecurity as Speculative Paranoia.” Modern Language Association. New York City. *MLA 2018*. Jan. 2018.
- “Decaying Plastic Play: Flappy Bird’s Hacked Afterlife as Media Archaeological Praxis.” Alliance of Digital Humanities Organizations. Montréal. *Digital Humanities 2017*. Aug. 2017.
- “Vapor Ware, or the Odors of 3D Printing.” Rutgers-Camden Archive of Digital Ephemera. Camden. *R-CADE 2017 Symposium*. April 2017.
- “Roomba in Revolt: Sociability and Securitization in the Internet of Things.” SIGCIS. Mountain View. *Command Lines: Software, Power, Performance*. March 2017.
- “Undergraduate Digital Humanities, Three Ways.” NERCOMP. Norwood, MA. *Emerging Digital Scholars: Undergraduates and Digital Humanities*. April 2014.

Roundtables & Posters

- “Reflections on the Post-Post-Baccalaureate.” Five College Blended Learning and Digital Humanities. (virtual). Roundtable, *5CollBLDH End-of-Year Celebration*. April 2020.
- “Environmental Justice and the Digital Humanities.” Association for Computers and the Humanities. Pittsburgh. Roundtable (Convener), *ACH2019*. July 2019.
- “Breath Control: 3D Printing and Media Toxicity.” Association for Computers and the Humanities. Pittsburgh. Poster, *ACH2019*. July 2019.
- “Surfaces, Standards, Layers, Stacks: Towards a Platform Textuality.” Society for Textual Scholarship and MITH. College Park. Roundtable (Convener), *Textual Embodiments*. May 2017.
- “The Critical Is: Mapping New Approaches to Video Game Criticism.” Michigan State University. East Lansing. Poster, *HASTAC 2015: The Art and Science of Digital Humanities*. May 2015.

FELLOWSHIPS *Fellowships*

& AWARDS

- Departmental Summer Fellowship. 2020, 2021.
- Winnemore Digital Humanities Dissertation Fellowship. 2020.
- Flagship Fellowship. 2016–2021. University of Maryland.

Awards

Association for Computers and the Humanities Conference Travel Subvention. 2019.
 Michael S. Mahoney Travel Award. 2018. SIGCIS.
 SIGCIS Conference Travel Subvention. 2017.
 Jacob K. Goldhaber Travel Award. 2017. Graduate School, University of Maryland.
 Association for Computers and the Humanities Microgrant. 2014–15.
 Five College Digital Humanities Project Grant. 2014–15.

TEACHING

University of Maryland

Film Form and Culture. 2020, 2021.
 Introduction to Digital Studies. 2019.
 Academic Writing. 2018, 2019.

Smith College

Media Archaeology, Climate Change, and the Digital (Non)humanities. 2016 (January-term course).
 E.LIT / NET.ART. 2015 (January-term course).

Workshops Led

Curating Your Digital Presence. University of Maryland. 2018.
 The New Rigor: Linking digital scholarship to useful structures of support & evaluation. Amherst College. 2015.
 Five College Digital Humanities Speaker Series and Student Symposia. Amherst College. 2014–16.

DIGITAL

Major Projects

Our Beloved Kin: Remapping a New History of King Philip's War. Designer. <https://ourbelovedkin.com>. 2016–19.
 E.LIT / NET.ART. Curator & Organizer. <https://elit.jeffreymoro.com>. 2013–16.
The_Critical_Is. PI with Elizabeth Alexander, Criss Guy, and Kimberly Bain. <http://gaming.thecritical.is>. 2014–15.
 AIRLab (*Aerial Innovation and Robotics Laboratory*). PI with Jon Caris and Eric Poehler. <http://airlab.5colldh.org>. 2014–15.

Minor Projects

Still Life in Digital: Black Life, Trauma, and Social Media. Co-author with Marisa Parham. <http://stilllife.mp285.com>. 2015–17.
The Space of Mexico City. Consultant. <http://5colldh.org/spaces-of-mexico-city>. 2014–15.

MEMBERSHIPS *Memberships*

& SERVICE

Co-founder. Immersive Reality Lab for the Humanities.

Member. ARHU Environmental Humanities Work Group.

Service

President. UMD Graduate English Organization, 2018–19.

Technology Chair. UMD Graduate English Organization, 2017–18.

PhD Recruitment Committee. UMD English Department, 2017–present.

Scholarly Organizations

Modern Language Association

Society for Cinema and Media Studies

SKILLS

Human-Adjacent Languages: French (reading), Spanish (reading)

Computer-Adjacent Languages: HTML, CSS/SASS, Jekyll + Liquid templating, Hugo + Go Templating, Javascript, TEI, LaTeX, Python