Jeffrey Moro 4 April 2018

PhD Exams List: Digital Humanities / In the Anthropocene

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This list attempts to do two things: first, to offer my articulation of digital studies as a field of inquiry; and second, to situate digital studies in relationship to critical questions emerging from the turn to the Anthropocene in literary and media studies. Inasmuch as the list presents a cogent argument, it might be that a digital studies in and for the Anthropocene can help us understand technology's role in the production of material and political realities that intensify our present ecological and epistemic crisis, as well as tactics by which we can counter or imagine beyond such a crisis.

My version of digital studies begins from a media studies tradition that predates the emergence of digital computing in the mid-twentieth century. In its theoretical grounding, it shares significant terrain with contemporary cinema and media studies, from roots in the Marxist materialist critiques of the Frankfurt school, through mid-century Anglophone studies of media and technology as constitutive parts of everyday life. Given digital technology's proliferation now into most aspects of contemporaneity, my digital studies centers the technical object itself as the subject of analysis. This unabashedly materialist approach grounds this list's interest in media archaeology and technological infrastructures. Digital studies also attends to the capacity for networking technologies to produce and mediate relations between people, machines, and environments.

Within this field, I am interested in how digital technologies and those who wield them create and respond to the present crisis in ecological and materialist thought those of us in the humanities (and to certain extent the sciences and the public more generally) call the "Anthropocene." Defining the Anthropocene is in many ways trickier than defining digital studies. It is a slippery concept that ramifies through technology, geology, public policy, ecology, and literary criticism. My articulation of the Anthropocene draws heavily from science and technology studies as well as recent work in speculative and new materialist philosophy. While the environmental humanities leaves a lingering footprint on this list, my investment in the Anthropocene as a generative concept is more about approaching it as a crisis for imagining futurity than for marking the flows of electronic waste and rising atmospheric carbon. As such, a digital studies in the Anthropocene marks an occasion for thinking interdisciplinarily about the role of digital technologies in the work of worlding—of speculating on and imagining possible futures.

### **Major List: Digital Studies**

Media Archaeology

- 1. Benjamin, Walter. "The Work of Art in the Age of Its Technological Reproducibility," 2nd. ed., 1935
- 2. Benjamin, Walter. "On the Concept of History," 1940
- 3. Chun, Wendy Hui-Kyong. Programmed Visions: Software and Memory, 2011

- 4. Derrida, Jacques. Archive Fever: A Freudian Impression, 1995
- 5. Emerson, Lori. Reading Writing Interfaces: From the Digital to the Bookbound, 2014
- 6. Ernst, Wolfgang. Digital Memory and the Archive, 2013
- 7. Farge, Arlette. The Allure of the Archives, 1989
- 8. Foucault, Michel. The Archaeology of Knowledge, 1972
- 9. Foucault, Michel. "Nietzsche, Genealogy, Memory," 1977
- 10. Fuller, Matthew, ed. Software Studies: A Lexicon, 2008
- 11. Gitelman, Lisa. Always Already New: Media, History, and the Data of Culture, 2006
- 12. Heidegger, Martin. "The Question Concerning Technology," 1954
- 13. Kirschenbaum, Matthew. Mechanisms: New Media and the Forensic Imagination, 2008
- 14. Kittler, Friedrich. Discourse Networks 1800/1900, 1992
- 15. Kittler, Friedrich. Gramophone, Film, Typewriter, 1999
- 16. Lennon, Brian. Passwords: Philology, Security, Authentication, 2018
- 17. Malloy, Judy, ed. Social Media Archaeology and Poetics, 2016
- 18. Marvin, Carolyn. When Old Technologies Were New: Thinking About Electric Communication in the Late Nineteenth Century, 1990
- 19. Montfort, Nick and Ian Bogost, *Racing the Beam: The Atari Video Computer System*, 2009
- 20. Nakamura, Lisa. "Indigenous Circuits: Navajo Women and the Racialization of Early Electronic Manufacture," 2014 [*American Quarterly*]
- 21. Parikka, Jussi. What is Media Archaeology?, 2012
- 22. Parikka, Jussi and Erkki Huhtamo, eds. Media Archaeology, 2011
- 23. Siegert, Bernhard. Cultural Techniques: Grids, Filters, Doors, and Other Articulations of the Real, 2015
- 24. Sterne, Jonathan. MP3: The Meaning of a Format, 2012
- 25. Tenen, Dennis. Plain Text: The Poetics of Computation, 2017
- 26. Vismann, Cornelia. Files: Law and Media Technology, 2008
- 27. Young, Liam Cole. List Cultures: Knowledge and Poetics from Mesopotamia to Buzzfeed, 2017
- 28. Zielinski, Siegfried. Deep Time of the Media: Toward an Archaeology of Hearing and Seeing by Technical Means, 2006

## Infrastructures and Platforms

- 29. Bratton, Benjamin. The Stack: On Software and Sovereignty, 2015
- 30. Frabetti, Federica. Software Theory: A Cultural and Philosophical Study, 2015
- 31. Gabrys, Jennifer. Program Earth: Environmental Sensing Technology and the Making of a Computational Planet, 2016
- 32. Hayles, N. Katherine. "Print is Flat, Code is Deep: The Important of Media-Specific Analysis," 2004 [*Poetics Today*]
- 33. Hu, Tung-Hui. A Prehistory of the Cloud, 2015
- 34. Mattern, Shannon. Code and Clay, Data and Dirt: Five Thousand Years of Urban Media, 2017
- 35. Noble, Safiya. Algorithms of Oppression: How Search Engines Reinforce Racism, 2018
- 36. Parks, Lisa and Nicole Starosielski, eds. *Signal Traffic: Critical Studies of Media Infrastructure*, 2015

- 37. Peters, John Durham. *The Marvelous Clouds: Toward a Philosophy of Elemental Media*, 2015
- 38. Rossiter, Ned. Software, Infrastructure, Labor: A Media Theory of Logistical Nightmares, 2016
- 39. Star, Susan Leigh. "The Ethnography of Infrastructure," 1999 [American Behavioral Scientist]
- 40. Starosielski, Nicole. The Undersea Network, 2015

## The Politics of Networks

- 41. Appadurai, Arjun. Fear of Small Numbers: An Essay on the Geography of Anger, 2006
- 42. Browne, Simone. Dark Matters: On the Surveillance of Blackness, 2015
- 43. Brunton, Finn and Helen Nissenbaum. *Obfuscation: A User's Guide for Privacy and Protest*, 2015
- 44. Cheney-Lippold, John. "A New Algorithmic Identity: Soft Biopolitics and the Modulation of Control," 2011 [*Theory, Culture, Society*]
- 45. Chun, Wendy Hui-Kyong. Updating to Remain the Same: Habitual New Media, 2016
- 46. Deleuze, Gilles. "Postscript on the Societies of Control," 1992 [October]
- 47. Galloway, Alexander. The Interface Effect, 2012
- 48. Galloway, Alexander and Eugene Thacker. The Exploit: A Theory of Networks, 2007
- 49. Hardt, Michael and Antonio Negri. Empire, 2000
- 50. Jagoda, Patrick. Network Aesthetics, 2016
- 51. Latour, Bruno. Reassembling the Social: An Introduction to Actor-Network Theory, 2005
- 52. Nakamura, Lisa and Peter Chow-White, eds. Race after the Internet, 2012
- 53. Pasquale, Frank. *The Black Box Society: The Secret Algorithms That Control Money and Information*, 2015
- 54. Scholz, Trebor, ed. Digital Labor: The Internet as Playground and Factory, 2013
- 55. Terranova, Tiziana. Network Culture: Politics for the Information Age, 2004

### Technology, Culture, and Communication

- 56. Bush, Vannevar. "As We May Think," 1945 [*The Atlantic*]
- 57. Edgerton, David. The Shock of the Old: Technology and Global History since 1900, 2006
- 58. Edwards, Paul. *The Closed World: Computers and the Politics of Discourse in Cold War America*, 1996
- 59. Gleick, James. The Information: A History, A Theory, A Flood, 2011
- 60. Hicks, Mar. Programmed Inequality: How Britain Discarded Women Technologists and Lost Its Edge in Computing, 2017
- 61. Innis, Harold. The Bias of Communication, 1951
- 62. Liu, Alan. The Laws of Cool: Knowledge Work and the Culture of Information, 2004
- 63. Manovich, Lev. The Language of New Media, 2001
- 64. McLuhan, Marshall. Understanding Media: The Extensions of Man, 1964
- 65. Mumford, Lewis. Technics and Civilization, 1934
- 66. Turner, Fred. From Counterculture to Cyberculture: Stewart Brand, the Whole Earth Network, and the Rise of Digital Utopianism, 2006
- 67. Wiener, Norbert. Cybernetics, or Control and Communication in the Animal and Machine, 1948

68. Zuboff, Shoshanna. *In the Age of the Smart Machine: The Future of Work and Power*, 1988

# **Research Focus: In the Anthropocene**

## Naming the Anthropocene

- 69. Chakrabarty, Dipesh. "The Climate of History," 2009 [Critical Inquiry]
- 70. Crutzen, Paul. "The Geology of Mankind," 2002 [Nature]
- 71. Grusin, Richard, ed. Anthropocene Feminism, 2017
- 72. Latour, Bruno. "Agency at the Time of the Anthropocene," 2014 [New Literary History]
- 73. Menely, Tobias and Jesse Oak Taylor, eds. *Anthropocene Reading: Literary History in Geologic Times*, 2017
- 74. Nowviskie, Bethany. "Digital Humanities in the Anthropocene," 2015 [Digital Scholarship in the Humanities]
- 75. Wark, McKenzie. Molecular Red: Theory for the Anthropocene, 2015

### Speculation and Strangeness

- 76. Barad, Karen. Meeting the Universe Halfway: Quantum Physics and the Entanglement of Matter and Meaning, 2007
- 77. Behar, Katherine, ed. Object-Oriented Feminism, 2016
- 78. Bennett, Jane. Vibrant Matter: A Political Ecology of Things, 2010
- 79. Bryant, Levi et al., eds. *The Speculative Turn: Continental Materialism and Realism*, 2011
- 80. Coole, Diane and Samantha Frost, eds. *New Materialisms: Ontology, Agency, Politics*, 2010
- 81. Haraway, Donna. Staying with the Trouble: Making Kin in the Chthulucene, 2016
- 82. Harman, Graham. The Quadruple Object, 2011
- 83. Kraus, Kari. "Finding Fault Lines: An Approach to Speculative Design," in Sayers, Jentery, ed. *The Routledge Companion to Media Studies and Digital Humanities*, 2018
- 84. Meillassoux, Ouentin. After Finitude: An Essay on the Necessity of Contingency, 2010
- 85. Negarestani, Reza. Cyclonopedia: Complicity with Anonymous Materials, 2008
- 86. Peak, David. The Spectacle of the Void, 2014
- 87. Rosner, Daniela. Critical Fabulations: Reworking the Methods and Margins of Design, 2018
- 88. Sheldon, Rebekah. "Form / Matter / Chora" in Grusin, Richard, ed. *The Nonhuman Turn*, 2015
- 89. Tsing, Anna et al., eds. Arts of Living on a Damaged Planet: Ghosts and Monsters of the Anthropocene, 2017

### Ecology, Waste, and Repair

- 90. Brunton, Finn. Spam: A Shadow History of the Internet, 2013
- 91. Carpenter, J.R. The Gathering Cloud, 2017
- 92. Cohen, Jeffrey Jerome and Linda Elkins-Tanton, Earth, 2017
- 93. Cubitt, Sean. Finite Media: Environmental Implications of Digital Technologies, 2017
- 94. Ghosh, Amitav. The Great Derangement: Climate Change and the Unthinkable, 2016
- 95. Heise, Ursula. Imagining Extinction, 2016

- 96. Houston, Lara et al., eds. Continent 6.1., "The Repair Volume," 2017
- 97. Jackson, Steven. "Rethinking Repair," in Gillespie, Tarleton et al., eds. *Media Technologies: Essays on Communication, Materiality, and Society*, 2014
- 98. Morton, Timothy. Ecology without Nature: Rethinking Environmental Aesthetics, 2007
- 99. Nixon, Rob. Slow Violence and the Environmentalism of the Poor, 2011
- 100. Parikka, Jussi. A Geology of Media, 2015
- 101. Purdy, Jedediah. After Nature: A Politics for the Anthropocene, 2015
- 102. Russell, Andrew and Lee Vinsel, "Hail the Maintainers," 2016 [Aeon]
- 103. Starosielski, Nicole and Janet Walker. Sustainable Media: Critical Approaches to Media and Environment, 2016